

The Divergence Theorem

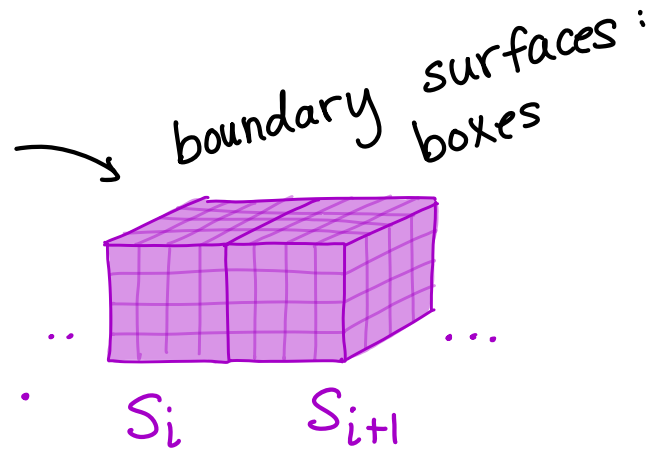
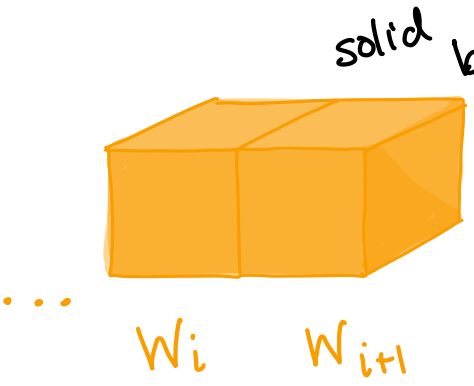
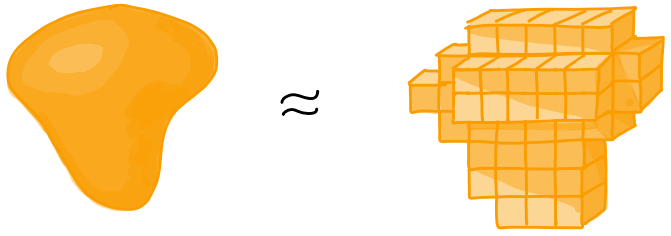
Thm Given W , a solid region with pws boundary S (surface) & \vec{F} , a smooth vf on an open domain containing W & S ,

$$\int_S \vec{F} \cdot d\vec{A} = \int_W \text{div } \vec{F} dV$$

↑
oriented outward



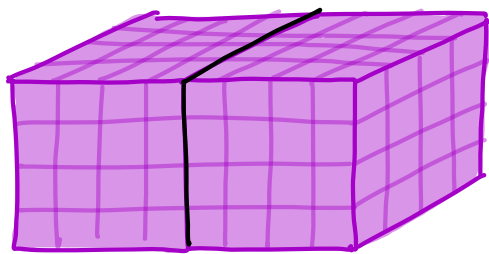
Break W into small regions & approximate regions with rectangular blocks: W_1, W_2, \dots, W_n



Since $\text{div } \vec{F}$ is flux density,

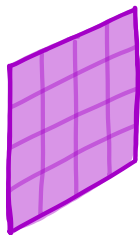
$$\text{div } \vec{F} \approx \left(\text{Flux out of } S_i \right) / \left(\text{vol. of } W_i \right) \quad \leftarrow \Delta V$$

$$\Rightarrow \left(\text{Flux out of } S_i \right) \approx \text{div } \vec{F} \Delta V$$

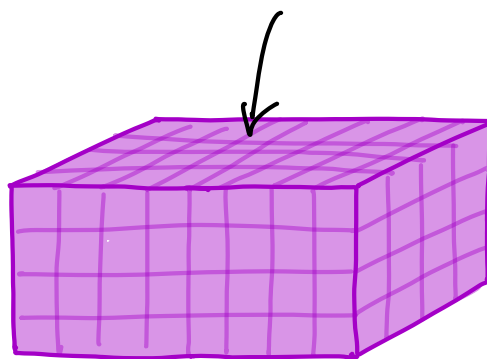


S_i S_{i+1}

Shared wall



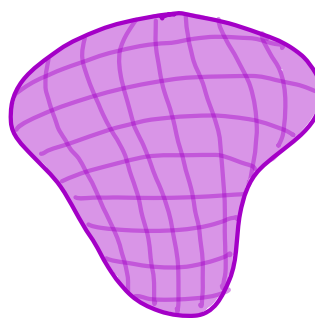
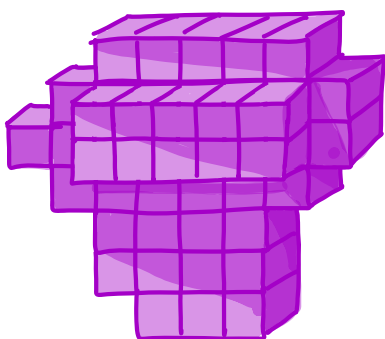
no dividing wall



S'

$$\text{Flux out of } S_i + \text{Flux out of } S_{i+1} = \text{Flux out of } S'$$

$$\Rightarrow \sum_{i=1}^n \left(\text{Flux out of } S_i \right) \approx \text{Flux out of } S = \int_S \vec{F} \cdot d\vec{A}$$



On the other hand,

$$\sum_{i=1}^n (\text{Flux out of } S_i) \approx \sum_{i=1}^n (\text{div } \vec{F})(\Delta V)$$

$$\downarrow n \rightarrow \infty \quad (\Delta V \rightarrow 0)$$

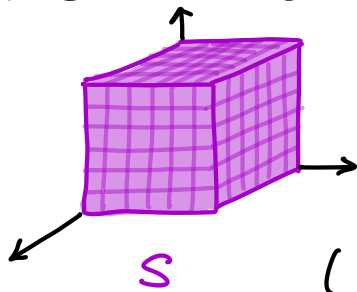
$$\text{Flux out of } S = \int_S \vec{F} \cdot d\vec{A} =$$



Example $\vec{F} = \vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$

Compute flux in 2 ways:

(1) Evaluate flux integral directly



$$\int_S \vec{F} \cdot d\vec{A}$$

(calc. flux through each face & add)

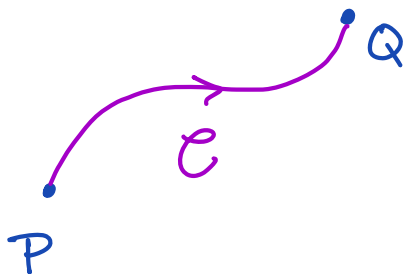
(2) Use Divergence Thm.

$$\text{div } \vec{F} = \dots$$

$$\int_S \vec{F} \cdot d\vec{A} = \int_W \text{div } \vec{F} dV = \int_{\square} \int_{\square} \int_{\square} \text{---} dx dy dz$$

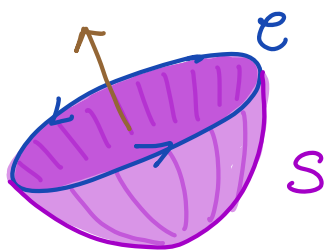
Three Fundamental Theorems

(1) FTC for Line Integrals (FTCLI)



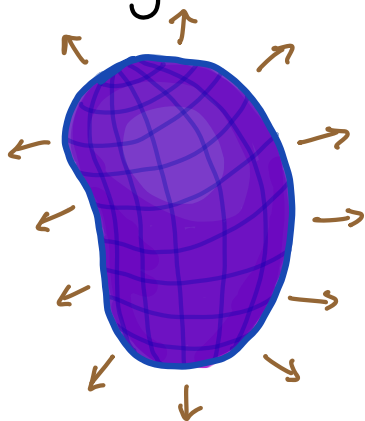
$$\int_c \text{grad } f \cdot d\vec{r} = f(Q) - f(P)$$

(2) Stokes' Theorem



$$\int_S \text{curl } \vec{F} \cdot d\vec{A} = \int_c \vec{F} \cdot d\vec{r}$$

(3) Divergence Theorem



$$\int_W \text{div } \vec{F} \, dV = \int_S \vec{F} \cdot d\vec{A}$$

Pattern

$$\int_{n\text{-dim'l object}} (\text{deriv. type object}) = \int (\text{boundary of } n\text{-dim'l object})$$

Methods for Computing Line & Flux Integrals

Line Integrals

① Parameterization

② FTCLI :

- Need \mathbf{vf} to be _____
- Check using _____
- If domain has no holes & $\text{curl} = 0$, find _____ & plug in endpoints of path.

③ Green's Thm

- \mathbf{vf} is _____ dimensional
- curve is _____
- curve & enclosed region in _____ of \mathbf{vf}
- compute _____ & integrate over region

④ Stokes' Thm

- \mathbf{vf} is _____ dimensional
- curve is _____
- curve & "spanning surface" in _____ of \mathbf{vf}
- compute (3D vector) curl & calculate flux through surface

Flux & Flux Integrals

① Basic : $\vec{v}f$ _____ & surface _____

- Dot product

② Compute flux integral directly

- $d\vec{A} = \hat{n} dA$, (\vec{F} on S), dot prod., ...

③ Divergence Thm

- surface must be _____
- surface & enclosed solid in _____
- calculate divergence & integrate over solid region enclosed by surface

④ Stokes' Thm

- $\vec{v}f$ must be a _____ field
- convert flux integral to _____ must find
 - line int. along boundary \rightarrow _____
 - OR
 - flux integral through simpler surface