# 1 Overview

Main ideas:

- 1. definition of a least-squares solution of a (not necessarily consistent) system and least-squares error
- 2. general procedure for finding a least squared solution
- 3. criteria for uniqueness of least-squares solution
- 4. finding a least-squares solution of Ax = b when the columns of A are orthogonal
- 5. (finding a least-squares solution using a QR factorization-omit)

Examples in text:

- 1. find a least-squares solution of an inconsistent system
- 2. find the general form of a least-squares solution for an inconsistent system
- 3. determine the least squared error of a least-squares solution
- 4. find a least-squares solution of a system Ax = b where the columns of A are othogonal
- 5. (find a least-squares solution using a QR factorization)

## 2 Discussion and Worked Examples

### 2.1 Finding an Approximate Solution to an Inconsistent System of Equations

When a system of equations is created to model observed phenomena, there is a possibility that the system is inconsistent, due to measurement error. In such a case, it is useful to find an *approximate* solution.

Suppose A is an  $m \times n$  matrix and b a vector in  $\mathbb{R}^m$  such that Ax = b is inconsistent. We wish to find  $\tilde{x}$  in  $\mathbb{R}^n$  such that

 $\|b - A\tilde{x}\| \leq \|b - Ax\|$  for all x in  $\mathbb{R}^n$ 

i.e. the distance between  $A\tilde{x}$  and b is less than or equal to the distance between Ax and b for any vector x in  $\mathbb{R}^n$ . In this case,  $\tilde{x}$  is called a *least-squares solution* and the distance between  $A\tilde{x}$  and b is called the *least-squares error*.

(Do we know that such a vector exists? If it does exist, will it be unique??)

A reformulation allows us to use the results we have proven in the last couple of sections. The inconsistency of Ax = b means that b is not in the column space of A. We wish to find the vector Ax in the column space of A that is closest to b. By the Best Approximation Theorem, this is the projection of b onto col A. Thus the least-squares solution is the solution to the equation  $Ax = \text{proj}_{colA}b$ . This system is certainly consistent, since  $\text{proj}_{colA}b$  is in the column space of A. However, A is not necessarily invertible (not even necessarily square) so the solution may not be unique.

**Example** Find a least-squares solution (and the least-squares error) to Ax = b, where

$$A = \begin{bmatrix} 2 & 1 \\ -2 & 2 \\ 2 & 1 \end{bmatrix} \qquad b = \begin{bmatrix} -5 \\ 8 \\ 1 \end{bmatrix}$$

The columns of A are clearly linearly independent and actually orthogonal. Further b does not lie in the column space of A. We want to find a vector  $\tilde{x}$  in  $\mathbb{R}^2$  such that  $A\tilde{x}$  is the projection of b onto colA. Since we have an orthogonal basis for the column space of A, we can easily compute the projection

$$\operatorname{proj}_{\operatorname{col}A}b = -\frac{24}{12} \begin{bmatrix} 2\\-2\\2 \end{bmatrix} + \frac{12}{6} \begin{bmatrix} 1\\2\\1 \end{bmatrix} = \begin{bmatrix} -4\\4\\-4 \end{bmatrix} + \begin{bmatrix} 2\\4\\2 \end{bmatrix} = \begin{bmatrix} -2\\8\\-2 \end{bmatrix}$$

Now we solve the system  $Ax = \text{proj}_{\text{col}A}b$ .

$$\begin{bmatrix} 2 & 1 & -2 \\ -2 & 2 & 8 \\ 2 & 1 & -2 \end{bmatrix} \rightarrow \dots \rightarrow \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

So the solution is  $\tilde{x} = (-2, 2)$ . Can you see how we should have known this without looking at the augmented matrix and row reducing?

Now we find the least-squares error by computing the distance between  $A\tilde{x}$  and b.

$$A\tilde{x} - b = \begin{bmatrix} -2\\8\\-2 \end{bmatrix} - \begin{bmatrix} -5\\8\\1 \end{bmatrix} = \begin{bmatrix} 3\\0\\-3 \end{bmatrix}$$

So the least-squares error is  $||A\tilde{x} - b|| = 3\sqrt{2}$ .

This example worked out very nicely because the columns of A were orthogonal. If the columns of A are not orthogonal, it is not as easy to compute the projection of b onto the column space of A. We next discuss a more general way of finding a least-squares solution that does not rely on having an orthogonal basis for the column space of A.

## 2.2 General Procedure for Obtaining a Least-squares Solution

As in the previous section, assume that A in an  $m \times n$  matrix and b is a vector in  $\mathbb{R}^m$ , not necessarily in the column space of A. We aim to find a vector  $\tilde{x}$  in  $\mathbb{R}^n$  such that  $A\tilde{x}$  is a best approximation (in the column space of A) to b. In other words we want to solve  $Ax = \text{proj}_{\text{col}A}b$ .

When we do not have an orthogonal basis for the column space of A, we cannot directly compute the projection of b onto the column space of A. However, we can *characterize* the projection vector. It is the unique vector Ax in the column space of A such that b - Ax is in  $(colA)^{\perp}$ . Since  $(colA)^{\perp} = nullA^T$ ,

$$b - Ax$$
 in  $(colA)^{\perp} \Leftrightarrow b - Ax$  in  $nullA^T \Leftrightarrow A^T(b - Ax) = 0 \Leftrightarrow A^Tb = A^T(Ax)$ 

Thus we simply need to solve the equation  $(A^T A)x = (A^T b)$ .

**Example** Find a least-squares solution (and the least-squares error) to Ax = b, where

$$A = \begin{bmatrix} 2 & 1 \\ -2 & 0 \\ 2 & 3 \end{bmatrix} \qquad b = \begin{bmatrix} -5 \\ 8 \\ 1 \end{bmatrix}$$

We will solve the equation  $(A^T A)x = (A^T b)$ . Well,

$$A^{T}A = \begin{bmatrix} 2 & -2 & 2 \\ 1 & 0 & 3 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ -2 & 0 \\ 2 & 3 \end{bmatrix} = \begin{bmatrix} 12 & 8 \\ 8 & 10 \end{bmatrix} \text{ and } A^{T}b = \begin{bmatrix} 2 & -2 & 2 \\ 1 & 0 & 3 \end{bmatrix} \begin{bmatrix} -5 \\ 8 \\ 1 \end{bmatrix} = \begin{bmatrix} -24 \\ -2 \end{bmatrix}$$

$$\begin{bmatrix} 12 & 8 & -24 \\ 8 & 10 & -2 \end{bmatrix} \longrightarrow \dots \longrightarrow \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & 3 \end{bmatrix}$$

Thus (-4,3) is the unique solution, thus  $\tilde{x} = (-4,3)$ . (Notice that since  $A^T A$  is a 2 × 2 invertible matrix we could also have computed  $(A^T A)^{-1} (A^T b)$ .) Now we find the least-squares error,  $||b - A\tilde{x}||$ .

$$b - A\tilde{x} = \begin{bmatrix} -5\\8\\1 \end{bmatrix} - \begin{bmatrix} 2&1\\-2&0\\2&3 \end{bmatrix} \begin{bmatrix} -4\\3 \end{bmatrix} = \begin{bmatrix} -5\\8\\1 \end{bmatrix} - \begin{bmatrix} -5\\8\\1 \end{bmatrix} = \begin{bmatrix} 0\\0\\0 \end{bmatrix}$$

Thus the least-squares error is zero. What does this mean? This means that b is actually in the column space of A, so  $\tilde{x}$  is an exact solution!

**Example** Find all least-squares solutions (and the least-squares error) to Ax = b where

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \end{bmatrix} \qquad b = \begin{bmatrix} 7 \\ 2 \\ 3 \\ 6 \\ 5 \\ 4 \end{bmatrix}$$

We need to solve  $(A^T A)x = A^T b$ , so we compute:

Thus we row reduce

$$\begin{bmatrix} 6 & 3 & 3 & 27 \\ 3 & 3 & 0 & 12 \\ 3 & 0 & 3 & 15 \end{bmatrix} \longrightarrow \dots \longrightarrow \begin{bmatrix} 1 & 0 & 1 & 5 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

The solutions of  $(A^T A)x = A^T b$  are of the form:

$$x = \begin{bmatrix} -x_3 + 5\\ x_3 - 1\\ x_3 \end{bmatrix} = \begin{bmatrix} 5\\ -1\\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1\\ 1\\ 1 \end{bmatrix}$$

Thus the general least-squares solution of Ax = b has the form

$$\tilde{x} = \begin{bmatrix} 5\\-1\\0 \end{bmatrix} + t \begin{bmatrix} -1\\1\\1 \end{bmatrix}$$
 for  $t$  in  $\mathbb{R}$ 

To find the least-squares error, first compute  $A\tilde{x}$  and  $b - A\tilde{x}$ \_

$$A\tilde{x} = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 5-t \\ t-1 \\ t \end{bmatrix} = \begin{bmatrix} 4 \\ 4 \\ 5 \\ 5 \\ 5 \end{bmatrix} \qquad b-A\tilde{x} = \begin{bmatrix} 7 \\ 2 \\ 3 \\ 6 \\ 5 \\ 4 \end{bmatrix} - \begin{bmatrix} 4 \\ 4 \\ 4 \\ 5 \\ 5 \\ 5 \end{bmatrix} = \begin{bmatrix} 3 \\ -2 \\ -1 \\ 1 \\ 0 \\ -1 \end{bmatrix}$$

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Thus the least-squared error is

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$$||b - A\tilde{x}|| = \sqrt{9 + 4 + 1 + 1 + 0 + 1} = 4$$

#### **Uniqueness of Least-squared Solutions** $\mathbf{2.3}$

Recall our two characterizations of least-squared solutions: a least-squared solution to a system Ax = b is a solution to

$$Ax = \operatorname{proj}_{\operatorname{col}A} b$$
 or equivalently  $(A^T A) x = (A^T b)$ 

From the first characterization, it is clear that a least-squared solution always exists, regardless of what bis, (because the projection of b onto colA is in colA), and the solution will be unique if and only if the columns of A are linearly independent. Now look at the second characterization. Since the matrix  $A^T A$  is square, the second equation has a unique solution (regardless of what b is) if and only if  $A^T A$  is invertible. In this case, the solution is clearly  $(A^T A)^{-1} A^T b$ . Thus we have outlined the proof of the following theorem:

**Theorem.** Let A be an  $m \times n$  matrix. Then the following are equivalent:

- 1. The system Ax = b has a unique least-squares solution for all b in  $\mathbb{R}^m$ .
- 2. The columns of A are linearly independent.
- 3. The matrix  $A^T A$  is invertible.

When a system has a unique least-squares solution the solution is given by

$$\tilde{x} = (A^T A)^{-1} A^T b$$